RESOLUTION NO. 2005-167

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF ELK GROVE AUTHORIZING THE CITY ENGINEER TO CALL FOR BIDS FOR THE LAGUNA BOULEVARD REHABILITATION PROJECT

WHEREAS, the pavement along Laguna Boulevard from Dwight Road/Babson Road to Bruceville Road has been identified to receive an asphalt overlay to improve ride quality and extend pavement life; and

WHEREAS, in conjunction with the asphalt overlay, curb ramp improvements within the overlay limits will be constructed to provide for handicap accessibility and enhance pedestrian safety and will meet the requirements of the Americans with Disabilities Act and California Code of Regulations Title 24; and

WHEREAS, improvement design and construction bid documents are coordinated with and approved by the State Department of Transportation for Federal funding; and

WHEREAS, project costs will be funded through Federal Surface Transportation Funds, Measure A Construction funds and Laguna West CFD funds.

NOW, THEREFORE, BE IT RESOLVED that the City Council of the City of Elk Grove hereby authorizes the City Engineer to call for bids for the Laguna Boulevard Rehabilitation Project.

PASSED AND ADOPTED by the City Council of the City of Elk Grove this 8th day of June 2005.

DANIEL BRIGGS, MAYOR of the CITY OF ELK GROVE

ATTEST:

PEGGY E. JACKSON, CITY CLERK

ANTHONY B. MANZANETTI.

APPROVED AS TO FORM:

CITY ATTORNEY

CERTIFICATION ELK GROVE CITY COUNCIL RESOLUTION NO. 2005-167

STATE OF CALIFORNIA)	
COUNTY OF SACRAMENTO)	ss
CITY OF ELK GROVE)	

I, Peggy E. Jackson, City Clerk of the City of Elk Grove, California, do hereby certify that the foregoing resolution was duly introduced, approved, and adopted by the City Council of the City of Elk Grove at a regular meeting of said Council held on the 8th day of June, 2005 by the following vote:

AYES 5: COUNCILMEMBERS: Scherman, Soares, Briggs, Leary, Cooper

NOES 0: COUNCILMEMBERS:

ABSTAIN 0: COUNCILMEMBERS:

ABSENT 0: COUNCILMEMBERS:

Peggy E. Jackson, City Clerk City of Elk Grove, California